Towards Reliable Machine Learning Models for Code

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SoftWare Analytics and Technologies Lab

Some Team Members



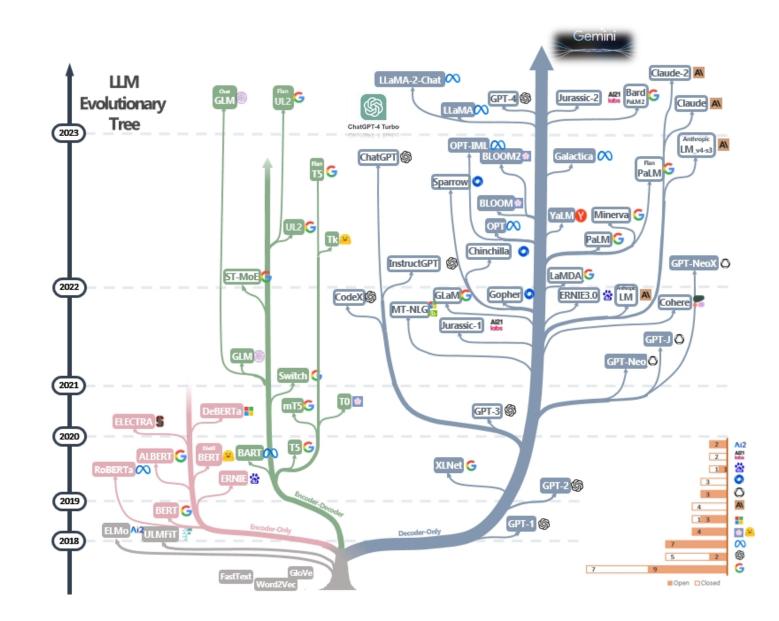




We are entering in an Era of Al-assisted Software Engineering



The LLM revolution



Large Language Models (LLM) are increasingly being deployed to solve complex SE tasks!











#	Model	pass@1
1	<mark>₩ GPT-4 (May 2023)</mark>	88.4
2	[™] <u>GPT-4-Turbo (Nov 2023)</u> ↔	85.4
3	<mark>ĭ claude-3-opus (Mar 2024)</mark> ≯	82.9
4	<pre>DeepSeek-Coder-33B-instruct </pre>	81.1
5	<u>WizardCoder-33B-V1.1</u> ↔	79.9
6	<u>OpenCodeInterpreter-DS-33B</u> ↔ ♥	79.3
7	<u>OpenCodeInterpreter-DS-6.7B</u> ↔ ♥	77.4
8	<u>speechless-codellama-34B-v2.0</u> 券♥	77.4
9	<u>GPT-3.5-Turbo (Nov 2023)</u> ≯	76.8
10	<u>Magicoder-S-DS-6.7B</u> ↔ ♥	76.8
11	XwinCoder-34B	75.6
12	<pre>DeepSeek-Coder-7B-instruct-v1.5</pre>	75
13	<u>code-millenials-34B</u> ≯	74.4
14	<pre>DeepSeek-Coder-6.7B-instruct </pre>	73.8
15	<u>GPT-3.5 (May 2023)</u> 券	73.2

Is Your Code Generated by ChatGPT Really Correct? Rigorous Evaluation of Large Language Models for Code Generation

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ClassEval: A Manually-Crafted Benchmark for Evaluating LLMs on Class-level Code Generation

Xueying Du Mingwei Liu Kaixin Wang Hanlin Wang Junwei Liu Yixuan Chen Jiayi Feng Chaofeng Sha Xin Peng Yiling Lou Fudan University Shanghai, China {xueyingdu21,kxwang23,wanghanlin23}@m.fudan.edu.cn {jwliu22,23212010005,23210240148}@m.fudan.edu.cn {liumingwei,cfsha,pengxin,yilinglou}@fudan.edu.cn

SWE-BENCH: CAN LANGUAGE MODELS RESOLVE REAL-WORLD GITHUB ISSUES?

Carlos E. Jimenez* 1,2John Yang* 1,2Alexander Wettig1,2Shunyu Yao1,2Kexin Pei³Ofir Press1,2Karthik Narasimhan1,2¹Princeton University²Princeton Language and Intelligence³University of Chicago

Get started with GitHub Copilot >

Industry expert insight from:

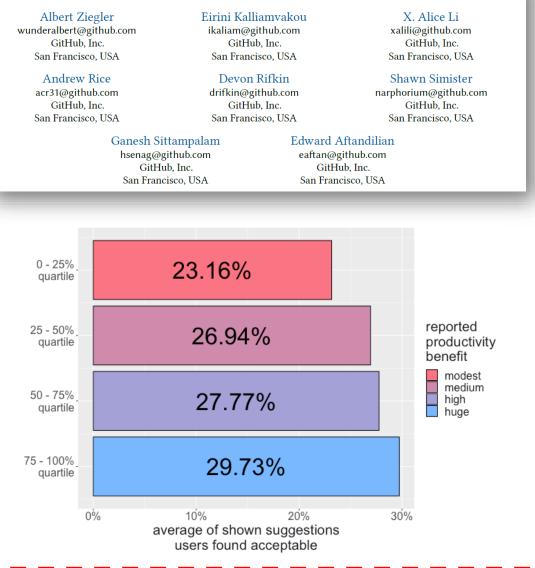
ASOS: ASOS is a destination for fashion loving 20-somethings, with more than 23M active customers in over 200 countries worldwide. Through its leading web and app experiences, customers can shop from close to 900 partner brands and ASOS's selection of fashion-led own-brand labels. ASOS shares their self-serve approach to GitHub Copilot, which empowers engineers to take advantage of its features with minimal toil.

CARIAD, a Volkswagen Group company: CARIAD is building software to make automotive mobility safer, more sustainable, and more comfortable in a new way. They use GitHub Copilot to boost productivity, streamline development processes, enhance code quality, and accelerate project timelines. This module will explore how CARIAD integrates GitHub Copilot into their daily workflows, ensuring a seamless and efficient development experience.

Shopify: Shopify is a provider of essential internet infrastructure for commerce. Shopify makes commerce better for everyone with a platform and services that are engineered for reliability, while delivering a better shopping experience for consumers everywhere. Shopify shares how their ______ engineering leaders strategically evangelized GitHub Copilot adoption internally to achieve a 90%+ adoption rate with more than 24,000 lines of code accepted everyday.

90% + adoption rate with more than 24,000 lines /day

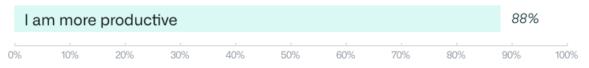
Productivity Assessment of Neural Code Completion



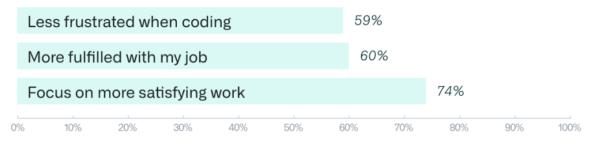
GitHub Copilot is behind an average of 46% of a developers' code across all programming languages and in Java, that number jumps to 61%.

When using GitHub Copilot...

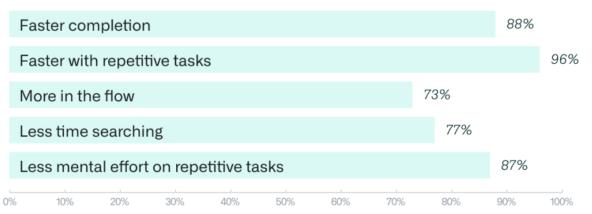
Perceived Productivity



Satisfaction and Well-being*



Efficiency and Flow*



https://github.blog/2022-09-07-research-quantifying-github-copilots-impact-on-developer-productivity-and-happiness/ O

GitHub Copilot AI pair programmer: Asset or Liability?

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Polytechnique Montreal, Montreal, Canada

Zhen Ming (Jack) Jiang York University, Toronto, Canada

Abstract

Automatic program synthesis is a long-lasting dream in software engineering. Recently, a promising Deep Learning (DL) based solution, called Copilot, has been proposed by OpenAI and Microsoft as an industrial product. Although some Studies evaluate the correctness of Copilot solutions and report its issues, more empirical evaluations are necessary to understand how developers can benefit from it effectively. In this paper, we study the capabilities of Copilot in two 늘 different programming tasks: (i) generating (and reproducing) correct and efficient solutions for fundamental algorithmic problems, and (ii) comparing Copilot's proposed solutions with those of human programmers on a set of programming tasks. For the former, we assess the performance and functionality of Copilot in solving selected fundamental problems in computer science, like sorting and implementing data structures. In the latter, a dataset of programming problems with human-provided solutions is used. The results show that Copilot is capable of providing solutions for almost all fundamental algorithmic problems, however, some solutions are buggy and non-reproducible. Moreover, Copilot has some difficulties in combining multiple methods to generate a solution. Comparing Copilot to humans, our results show that the correct ratio of humans' solutions is greater than Copilot's suggestions, while the buggy solutions generated by Copilot require less effort to be repaired. Based on our findings, if Copilot is used by expert developers in software O projects, it can become an asset since its suggestions could be comparable to humans' contributions in terms of quality. However, Copilot can become a liability if it is used by novice developers who may fail to filter its buggy or non-optimal solutions due to a lack of expertise.

Keywords: Code Completion, Language Model, GitHub Copilot, Testing.

1. Introduction

3 3

00 Recent breakthroughs in Deep Learning (DL), in particular the Transformer architecture, have revived the Software Engineering (SE) decades-long dream of automating Code generation that can speed up programming activities. Program generation aims to deliver a program that meets a user's intentions in the form of input-output ex-amples, natural language descriptions, or partial programs 2 [2, 33, 25].

Program synthesis is useful for different purposes such as teaching, programmer assistance, or the discovery of new algorithmic solutions for a problem [25]. One finds different approaches to automatic code generation in the literature, from natural language programming [35] and

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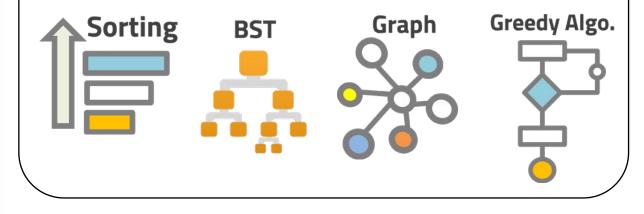
formal models [15, 27] to Evolutionary Algorithms [48] and machine-learned translation [42].

Novel Large Language Models (LLMs) with the transformer architecture recently achieved good performance in automatic program synthesis [6, 8, 9, 20]. One such model is Codex [8]; a GPT-3 [6] based language model with up to 12 billion parameters which has been pretrained on 159 GB of code samples from 54 million GitHub repositories. Codex shows a good performance in solving a set of hand-written programming problems (i.e., not in the training dataset) using Python, named HumanEval dataset [8]. This dataset includes simple programming problems with test cases to assess the functional correctness of codes. A production version of Codex is available as an extension on the Visual Studio Code development environment, named GitHub Copilot¹. Copilot, as an "AI pair programmer", can generate code in different programming languages when provided with some context (called prompt), such as comments, methods names, or surrounding code.

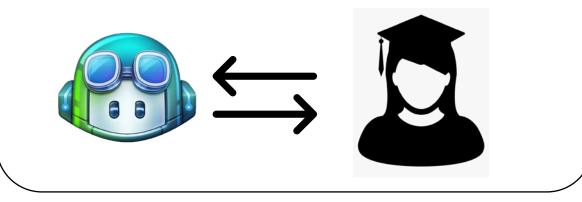
Several studies focus on the correctness of codes sug-

Preprint submitted to Journal of Software and System

RQ1: Correctness, Reproducibility and Optimality on fundamental algorithmic problems



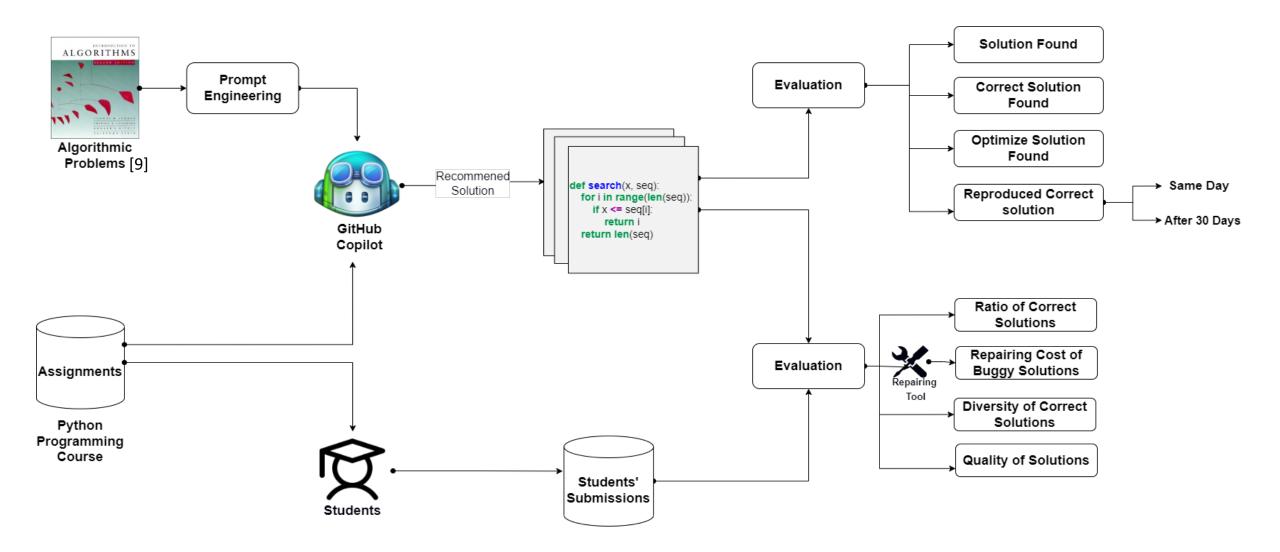




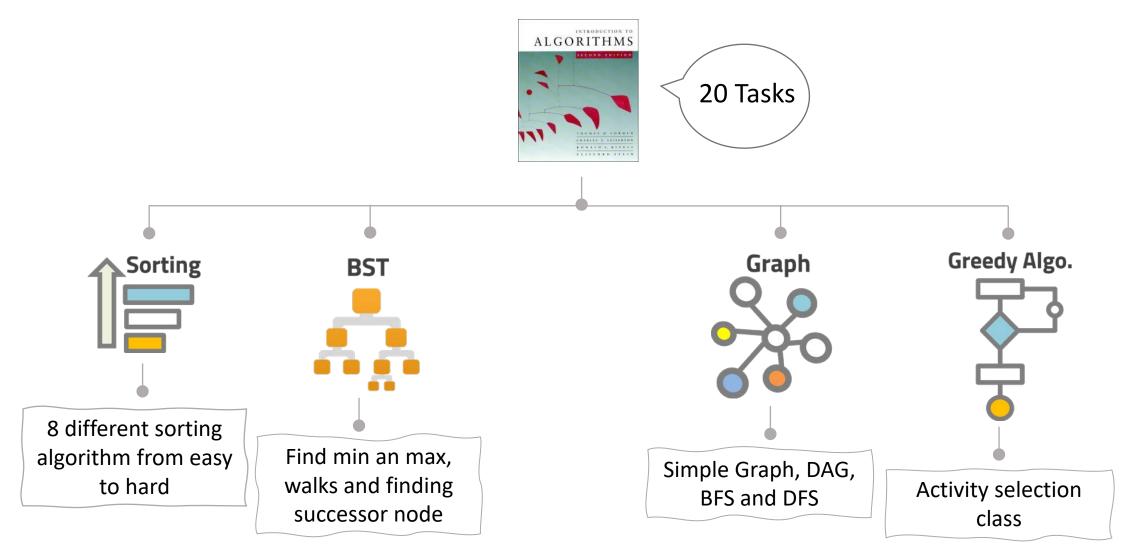
^{*}Corresponding authors. Both authors contributed equally to this research.

¹https://copilot.github.com/

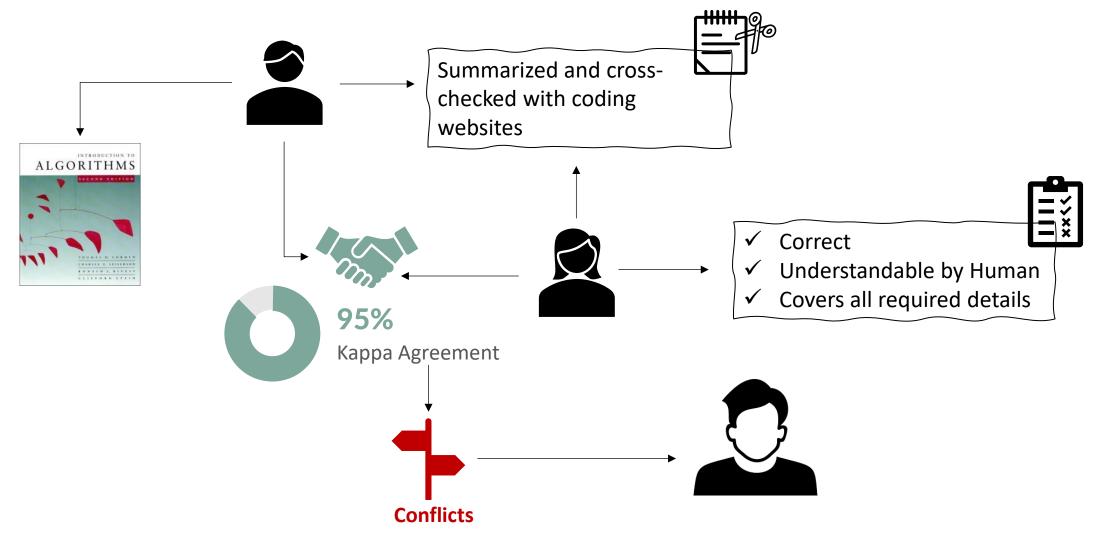
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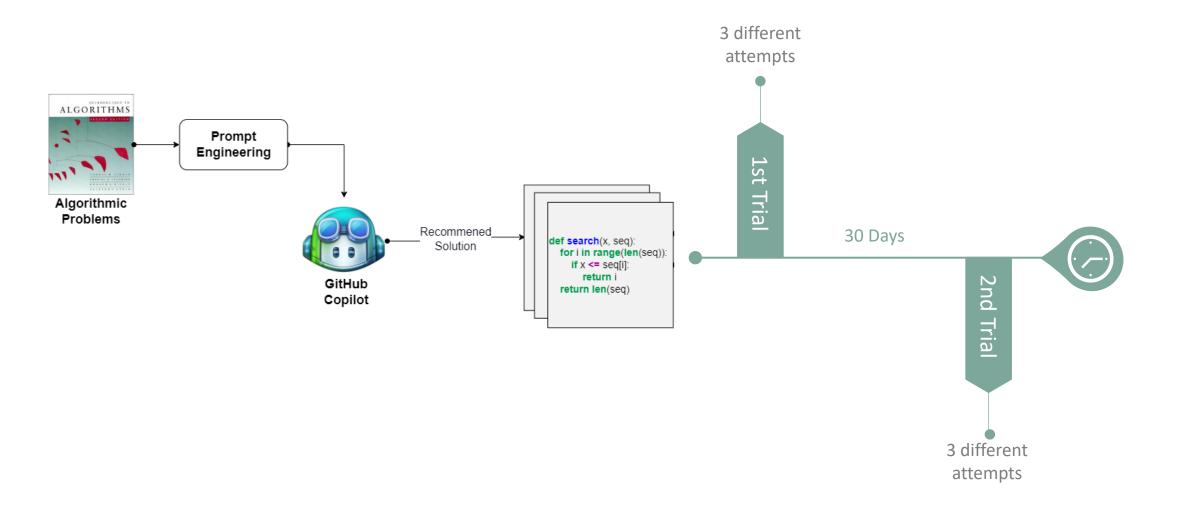
RQ1: Fundamental Algorithmic Problems



RQ1: Prompt Engineering



RQ1: Generate Solutions



RQ1: Evaluation-I

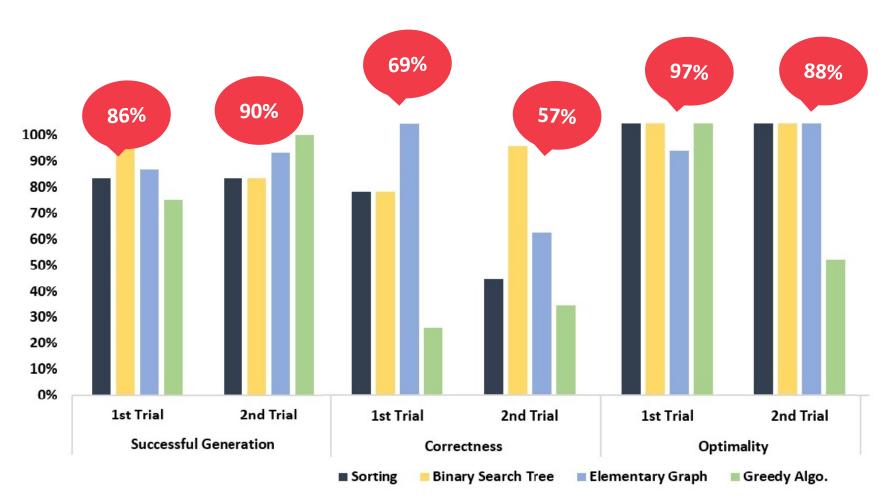


Functional Correctness

👧 Optimality

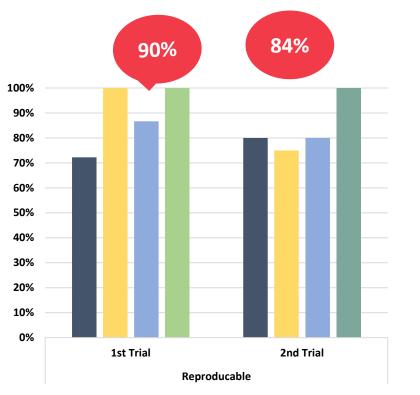
02%

93% Kappa Agreement



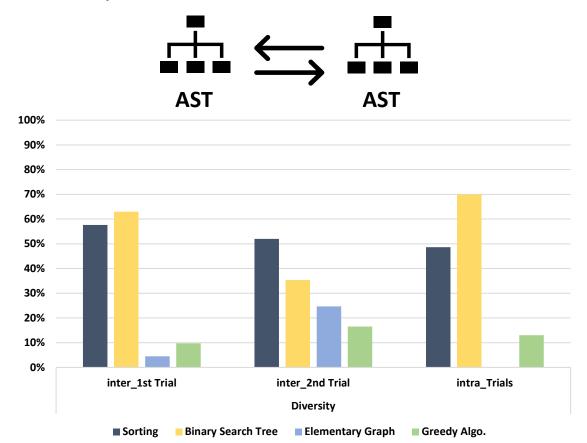
RQ1: Evaluation-II

Reproducibility of Correct Solutions

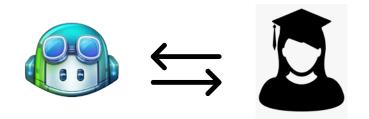


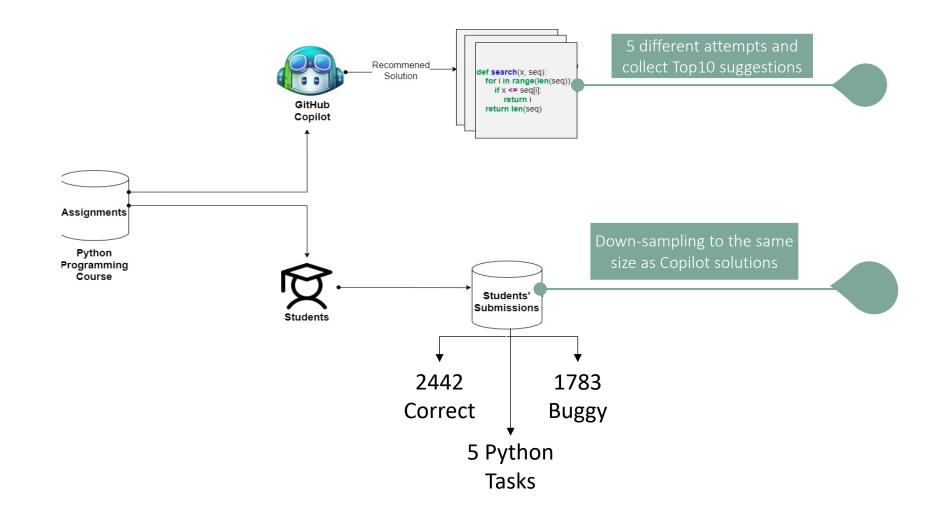
Sorting Binary Search Tree Elementary Graph Greedy Algo.

Diversity of Solutions (inter/intra Trial(s))



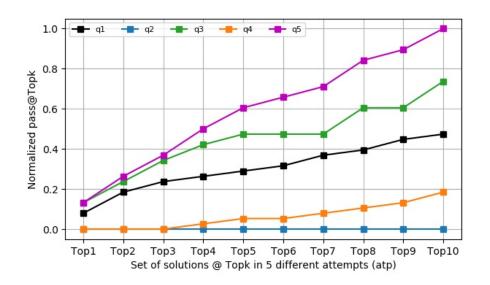
RQ2: Compare Copilot and Human

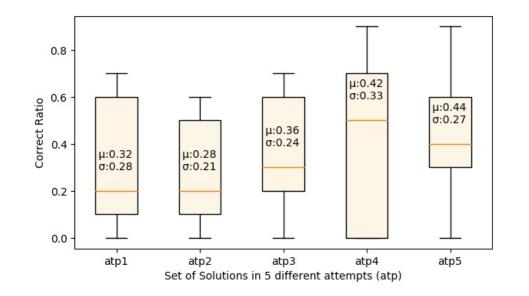




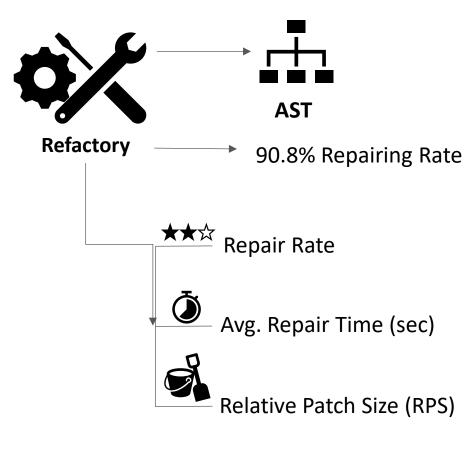
RQ2: Evaluation-Correct Ratio (pass@Topk)

		$\operatorname{Copilot}$			Students		
		Task	CR@Top1	CR@Top5	CR@Top10	\mathbf{CR}	
"solve the problem by implementing 3	$\mathbf{q1}$	Sequential Search	0.6	0.44	0.36	0.57	
different functions"	$\mathbf{q2}$	Unique Dates Months	0.00	0.00	0.00	0.40	
	q 3	Duplicate Elimination	1	0.72	0.56	0.64	
"put the older people at top of the list"	$\mathbf{q4}$	Sorting Tuples	0.00	0.08	0.14	0.54	
	q5	Top-k Elements	1	0.92	0.76	0.79	
		Total	0.52	0.43	0.35	0.59	





RQ2: Evaluation-Repairing Cost of Buggy Solutions



		Copilot			Students			
	Task	Rep Rate	Avg Rep Time(sec)	$egin{array}{c} \mathbf{Avg} \ \mathbf{rps} \end{array}$	Rep Rate	Avg Rep Time	Avg RPS	
q1	sequential search	0.94	9.61	0.48	0.98	2.58	0.40	
$\mathbf{q2}$	unique dates months	0.92	3.26	0.28	0.82	3.81	0.44	
q 3	duplicate elimination	0.91	0.64	0.26	0.96	4.35	0.30	
$\mathbf{q4}$	sorting tuples	1.00	0.78	0.15	0.85	8.82	0.29	
$\mathbf{q5}$	top-k elements	1.00	10.40	0.50	0.85	12.84	0.30	
	Total	0.95	4.94	0.33	0.89	6.48	0.35	

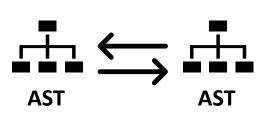


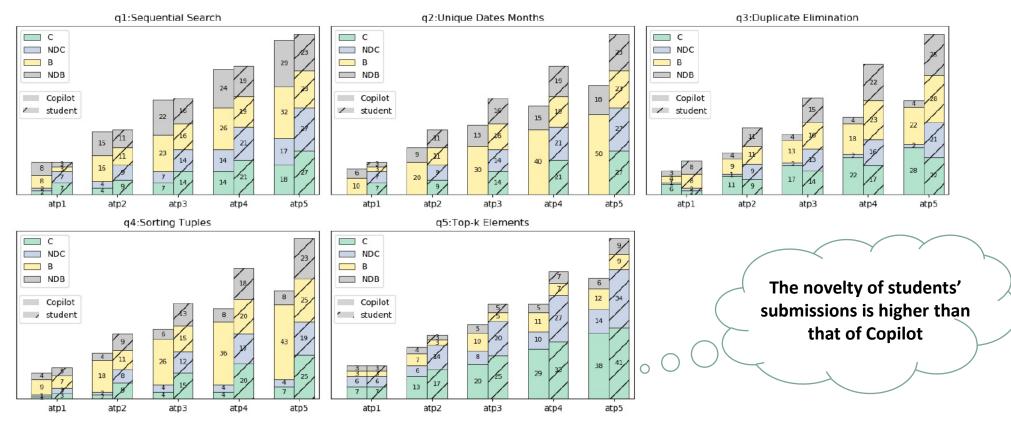
RQ2: Evaluation-Diversity of Solutions-I

```
\clubsuit test_code.py 3 \bullet \clubsuit delta \triangleright \lor \square \cdots
test_TC_Copilot.py U
                                                                    🕏 GitHub Copilot 🗡
                                                                            Synthesizing 10/10 solutions (Duplicates hidden)
                                                                       1
dest_code.py > ...
       """Write a function that takes in a list and ret
                                                                            _____
       a new list with all repeated occurrences of any
                                                                            Accept Solution
       def remove_duplicates(lst):
                                                                            def remove duplicates(lst):
            """Remove duplicates from a list."""
  5
                                                                                """Remove duplicates from a list."""
                                                                                new_lst = []
                                                                                for i in 1st:
                                                                                    if i not in new lst:
                    new_lst.append(i)
                                                                                         new_lst.append(i)
           return new Lst
                                                                                return new 1st
                                                                      11
                                                                            _____
                                                                            Accept Solution
                                                                            def remove_duplicates(lst):
                                                                                """Remove duplicates from a list."""
                                                                                new list = []
                                                                                for i in 1st:
                                                                                    if i not in new_list:
                                                                                         new_list.append(i)
                                                                                return new list
                                                                            _____
                                                                            Accept Solution
                                                                            def remove duplicates(lst):
                                                                                """Remove duplicates from a list."""
                                                                                new_lst = []
                                                                                for item in 1st:
                                                                 Ln 5, Col 1 Spaces: 4 UTF-8 CRLF Python 3.8.0 ('env-01': conda) 🤀 🔊 🗘
```

RQ2: Evaluation-Diversity of Solutions-II

The novelty of Copilot in solving the same problem compared to students



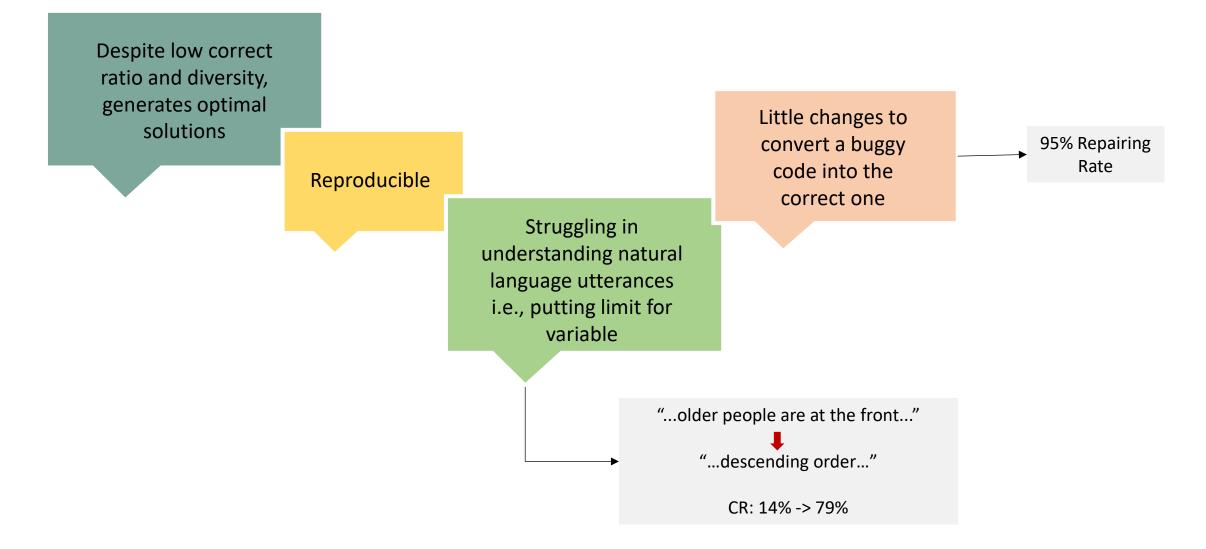


The cumulative distribution of solutions by Copilot and students. It shows the cumulative distribution of Correct (C), None Duplicate Correct (NDC), Buggy (B) and None Duplicate Buggy (NDB) solutions for Copilot and students. Attempts (atp) for students equals to the sampleset of randomly selection of their submission. The growth of NDC solutions for Copilot's solutions decreases or stops for some programming tasks while the number of its Correct (C) solutions increases. The diversity of submissions for students is greater than Copilot's solutions.

RQ2: Evaluation-Cyclomatic Complexity (C.C)

	Question	C.C. Copilot	C.C. Students
	Sequential Search	5.8 ± 1.94	4.63 ± 2.1
	unique dates Months	-	4.18 ± 1.03
	Duplicate Elimination	3 ± 0.01	3.12 ± 0.5
, ,	Sorting Tuples	1 ± 0	4.13 ± 1.03
Don't use "sort" or 📕	Top_k Elements	1.44 ± 0.69	3.3 ± 1.46
"sorted"	Total	2.81	3.87





Despite their performance, they are not yet trustworthy!

We observed model's mistakes that never occurred in human codes

```
if not logfile.exists():
        logging.basicConfig(
                filename=str(logf),
                format='%(asctime)s %(levelname)s %(name)s %(message)s',
                datefmt='%Y-%m-%d %H:%M:%S',
                level=logging.DEBUG,
else:
        logging.basicConfig(
               filename=str(logf),
                format='%(asctime)s %(levelname)s %(name)s %(message)s',
                datefmt='%Y-%m-%d %H:%M:%S',
                level=logging.DEBUG,
                                           import sys
```

Repeat the same statement for both if and else.

Adding imports AFTER the function to create. – Those imports have no link to the function to implement

from PyQt5.QtCore import QObject, QThread, pyqtSignal, pyqtSlot, QUrl
from PyQt5.QtWidgets import QApplication, QMainWindow, QActionGroup

import resources.icons as icons
from resources.logger import logger

We observed model's mistakes that never occurred in human codes

def vertex3tuple(vertices):

"""return 3 points for each vertex of the polygon. This will include the vertex and the 2 points on both sides of the

```
polygon with vertices ABCD
Will return
DAB, ABC, BCD, CDA -> returns 3tuples
#A B C D -> of vertices
```

This will only work if they
are 4 vertices (just as in the provided docstring, i.e. prompt). It doesn't work in other cases.



 \checkmark Given the increasing adoption of LLMs.

 ✓ Given that the effectiveness of popular quality assurance techniques like mutation testing depends on a precise characterization of faults occurring in the code under test.

Would existing QA techniques cope efficiently with LLM generated code?

We believe that there is a need for a precise characterization of faults contained in LLM-generated code!

Noname manuscript No. (will be inserted by the editor)

Bugs in Large Language Models Generated Code: An Empirical Study

Florian Tambon* · Arghavan Moradi Dakhel* · Amin Nikanjam · Foutse Khomh · Michel C. Desmarais · Giuliano Antoniol





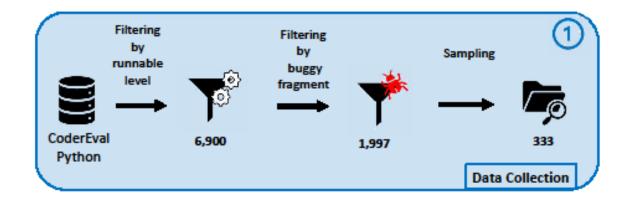
 RQ1: What are the characteristics of bugs occurring in code generated by LLMs for real-world project tasks?

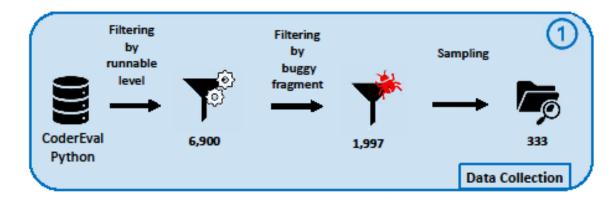
RQ2: To what extent are the identified bug patterns in LLMgenerated code relevant for software practitioners working with LLMs?

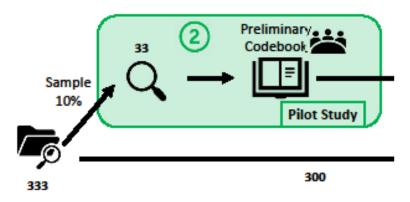


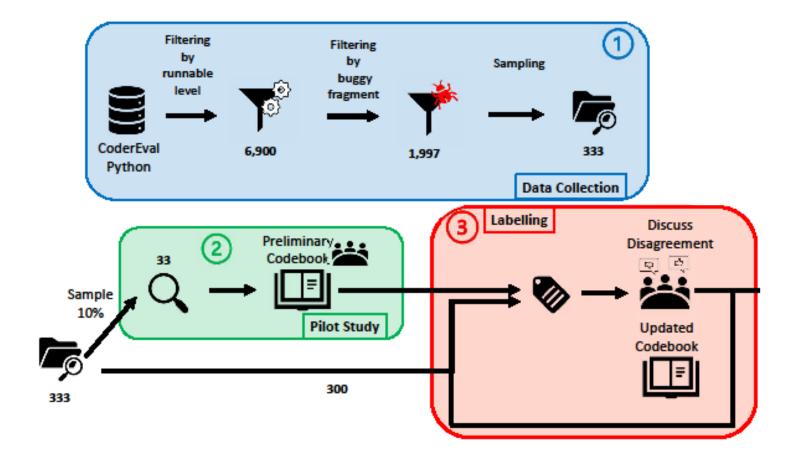
230 functions from 43 Python projects and 230 methods from 10 Java projects.

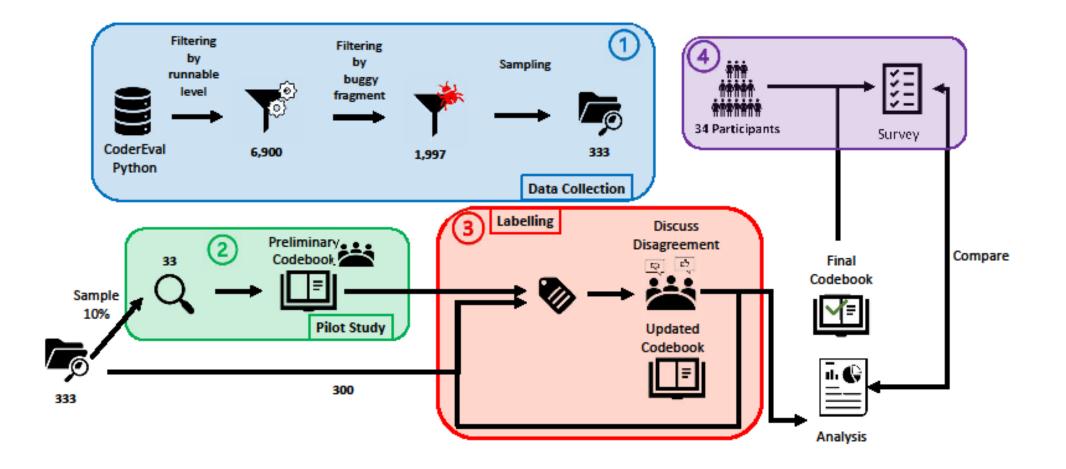
Coder Eval

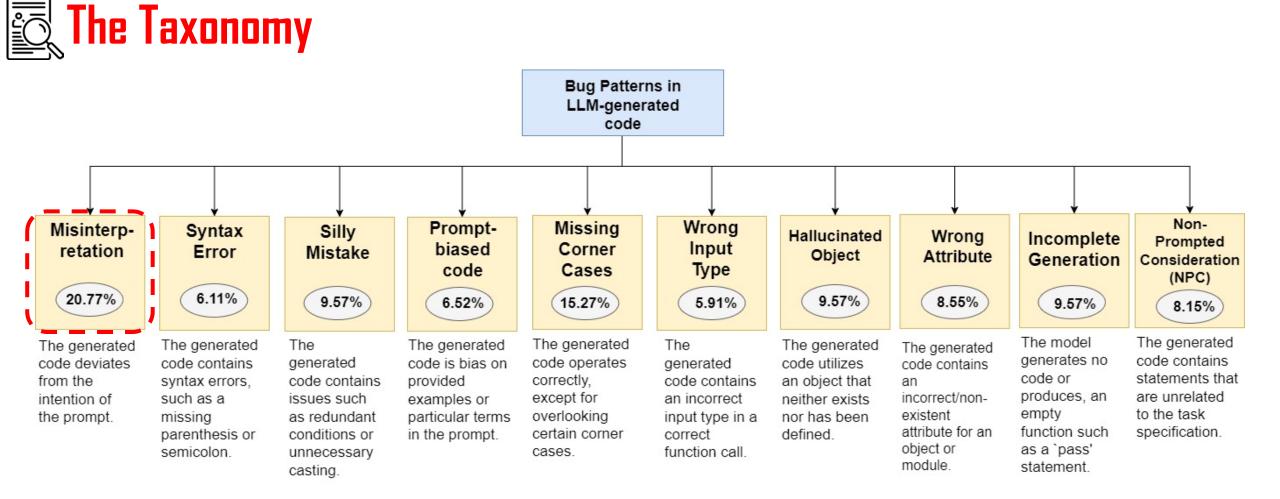


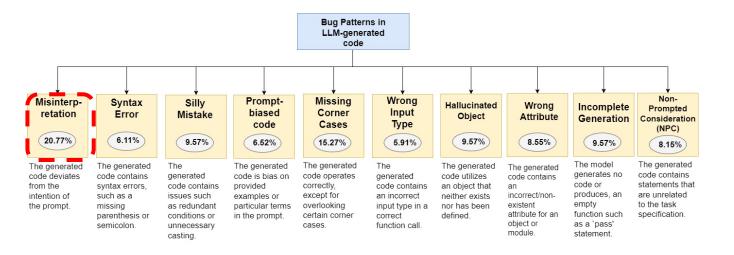




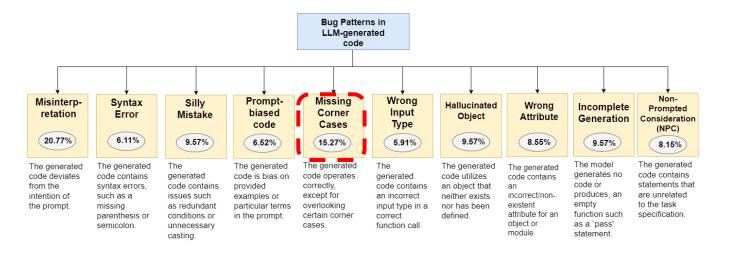


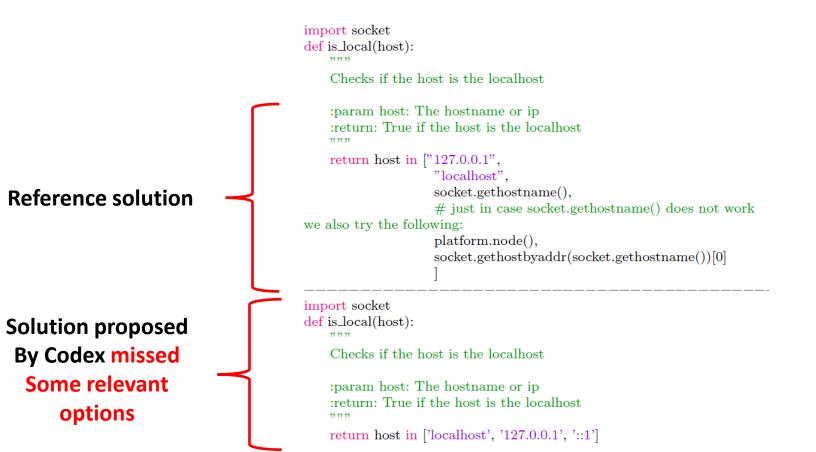


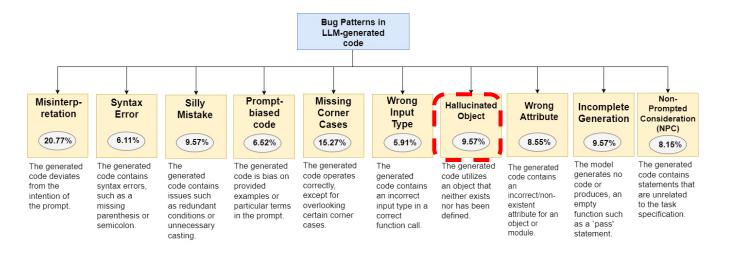




def int_to_string(number: int, alphabet: List[str], padding: Optional[int] = None) \rightarrow str: Convert a number to a string, using the given alphabet. The output has the most significant digit first. 22 22 22 output = " $alpha_len = len(alphabet)$ while number: number, digit = divmod(number, alpha_len) **Reference solution** output += alphabet[digit]if padding: remainder = $\max(\text{padding} - \text{len}(\text{output}), 0)$ output = output + alphabet[0] * remainderreturn output[::-1] Solution proposed def int_to_string(number: int, alphabet: str) -> str: return alphabet[number] **By Pan PanGu-Coder**







def make_find_paths(find_paths):

,,;

Given a sequence of path fragments or patterns as passed to '——find', transform all path fragments into glob patterns. Pass through existing patterns untouched.

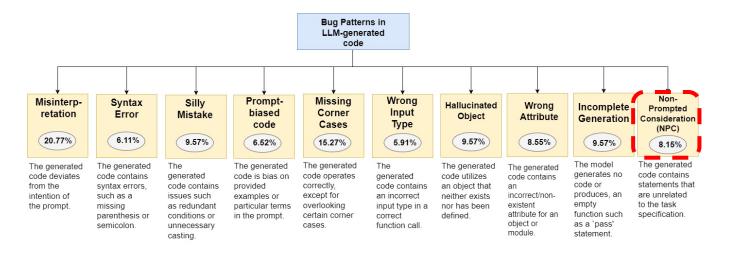
For example, given find_paths of:

['foo.txt', 'pp:root/somedir']

... transform that into:

Solution proposed By Codex calls an undefined function "find_path_to_glob"

- ,;;['sh:**/*foo.txt*/**', 'pp:root/somedir']
- ,;;
return [find_path_to_glob(x) for x in find_paths]



def parser_flags(parser):

Given an argparse. ArgumentParser instance, return its argument flags in a space-separated string.

,,,

flags = []

Solution proposed By Codex sorts the list of flags before joining them, which is not in line with the given prompt

```
for action in parser._actions:
```

if isinstance(action, argparse._SubParsersAction): for choice, subparser in action.choices.items():

```
flags.append(choice)
```

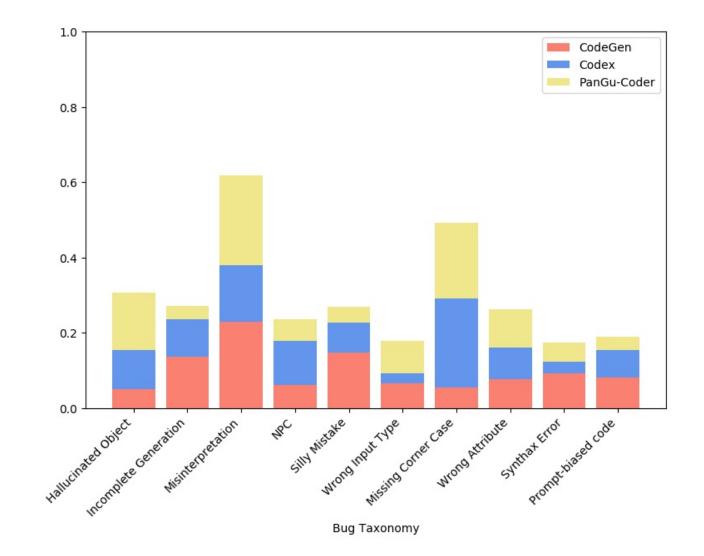
 $flags += parser_flags(subparser)$

else:

flags.append(action.option_strings[0]) return " ".join(sorted(flags))

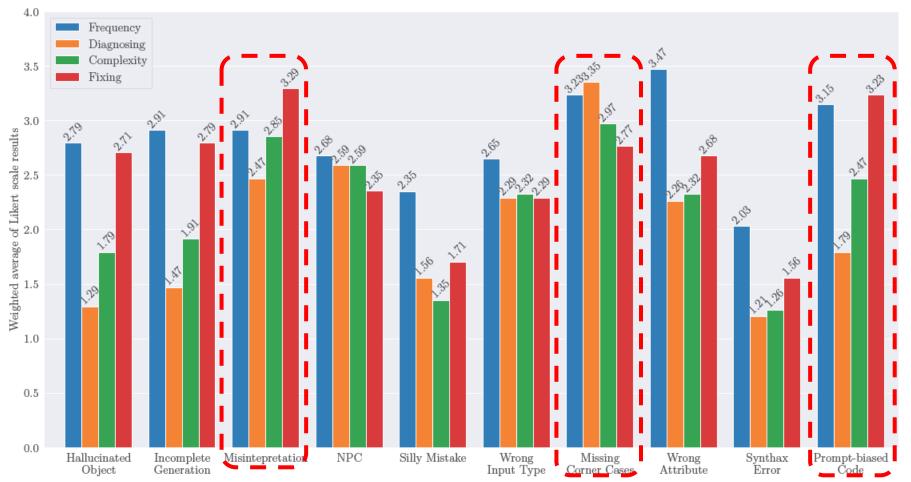


Distribution of Bug types in LLMs

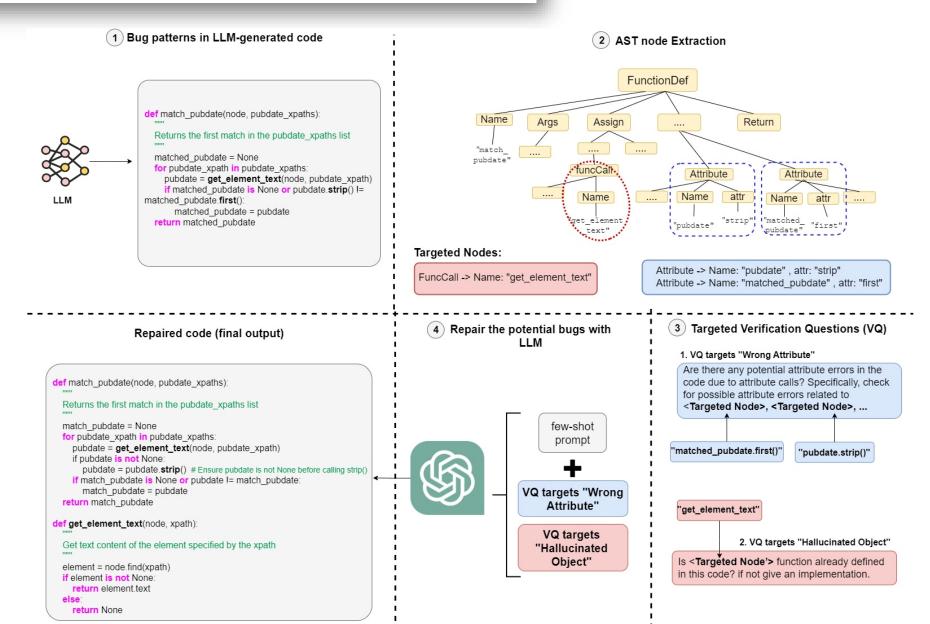




Survey participants assessment of the bug patterns

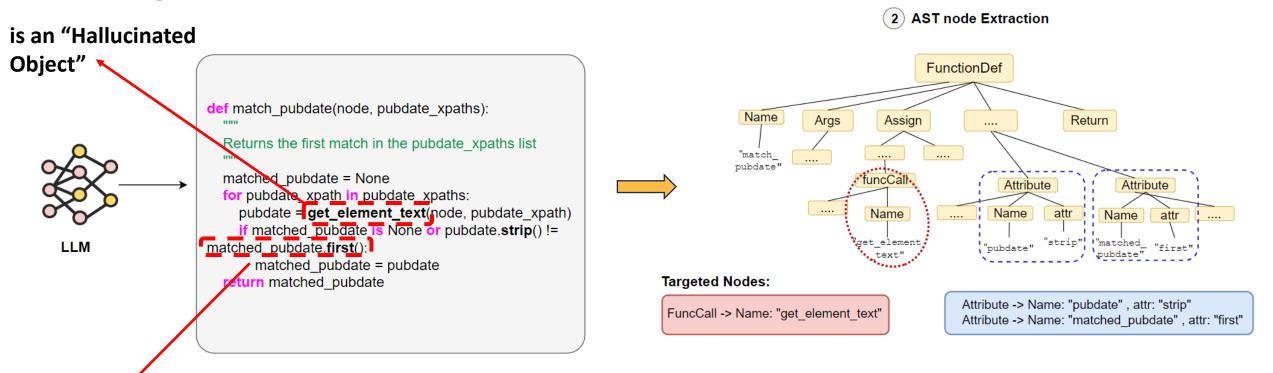


Chain of Targeted Verification Questions to Improve the Reliability of Code Generated by LLMs



Generation of Verification Questions

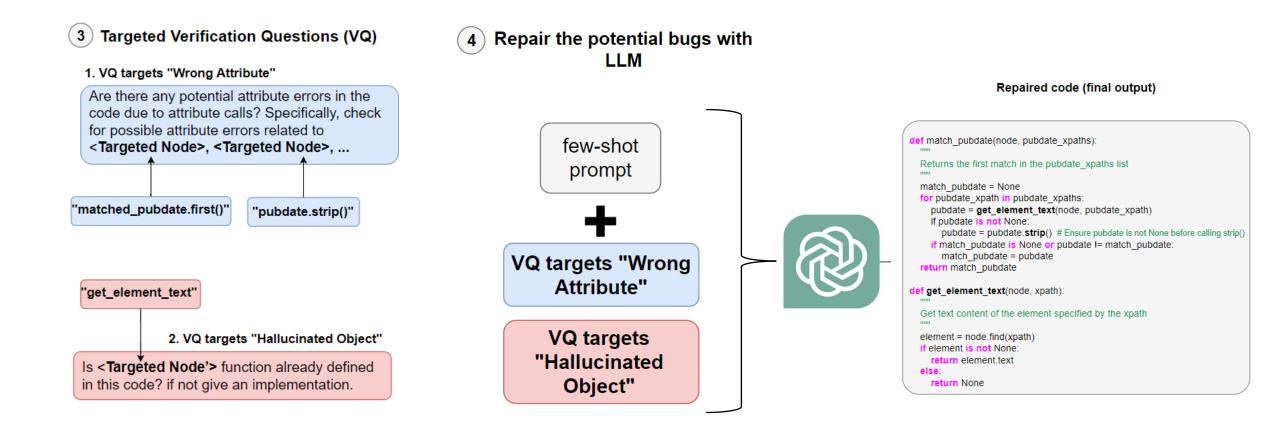




To localize the potential bugs, the method walks through the AST of the initial LLM-generated code and collects features on some targeted nodes that may trigger specific types of errors.

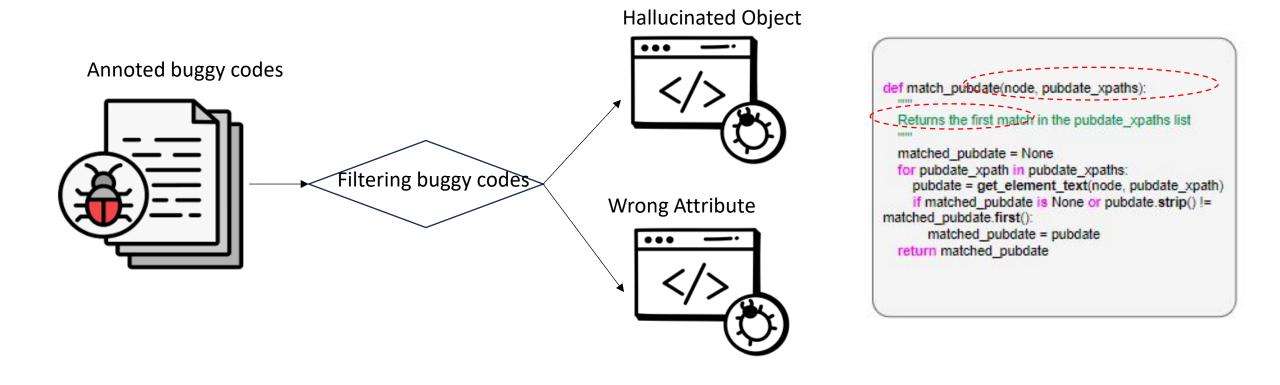
is a "Wrong Attribute"

Generation of Verification Questions and Repair



The verification questions allowed the model **to repair the wrong attribute** <match_pudate.first()> and **implement the missing** <get_element_text()> function.

Evaluation



Evaluation

RQ1: Do the chain of VQs repair the bugs in LLM-generated code ?

RQ2: Can VQs introduce new bugs in LLM-generated code?

# of tasks	# of samples (hallucinated and wrong attribute)	# of Correct codes of these tasks
36	61	54

RQ1: Do the chain of VQs repair the bugs in LLM-generated code ?

		🛞 🖶 VQ
Runnable cases	10.03 %	35.75 %
Attribute errors	17.3 %	6.04 %
Name errors	15.13 %	4.175%
Other errors	25.54 %	22.03 %

Verification questions improved the performance of LLMs !

RQ2: Can VQs introduce new bugs in LLM-generated code?

	/
Error types	Average number of samples
Correct code to Attribute errors	0.2%
Correct code to Name errors	0.2%
Correct code to Assertion errors	2 %
Correct code to Other errors	3.8%

Chain of VQs may introduce some bugs in correct code !

Rephrasing the questions of chain of VQs does not introduce high variability in the results

DeepCodeProbe: Towards Understanding What Models Trained on Code Learn

VAHID MAJDINASAB, Polytechnique Montreal, Canada AMIN NIKANJAM, Polytechnique Montreal, Canada FOUTSE KHOMH, Polytechnique Montreal, Canada

Determine if DL models trained on code learn programming language syntax.

- Assess if models retain syntax in latent space.
- If not, investigate alternative learned features.

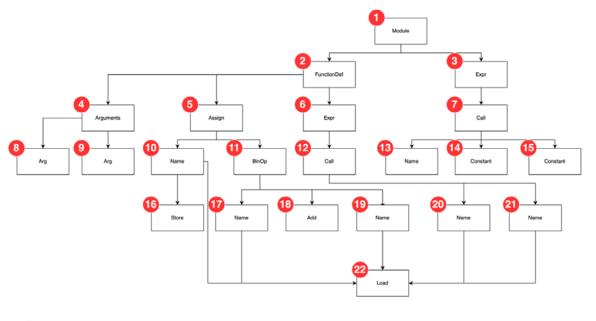
Guidelines & Best Practices

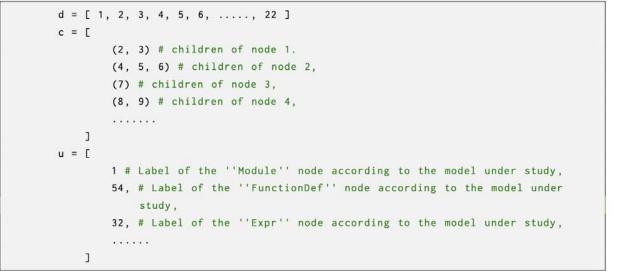
- Establish effective training strategies.
- Identify common pitfalls to avoid.

1: p	rocedure ExtractDCU(SCRIPT)	▶ Extract DCU tuple from code
2:	Input: SCRIPT	▹ The input code script
3:	Output: DCU	▶ The extracted DCU tuple
4:	if MODEL_INPUT_TYPE = AST then	▶ If model uses ASTs
i:	$SCRIPT_AST \leftarrow ConstructAST(SCRIPT)$	▷ Construct AST
i:	else if MODEL_INPUT_TYPE = CFG then	▶ If model uses CFGs
:	$SCRIPT_CFG \leftarrow ConstructCFG(SCRIPT)$	⊳ Construct CFG
:	end if	
):	$SCRIPT_DCU \leftarrow Tree2Tuple(SCRIPT_AST or SCRIPT_CFG)$	▶ Convert AST/CFG to DCU tuple
:	return SCRIPT_DCU	
1: ei	nd procedure	
2: p	rocedure ProbeModel(TRAINING_DATA, MODEL)	▹ Probe trained model
3:	Input: TRAINING_DATA	Code used to train MODEL
:	Input: MODEL	▷ Trained model
5:	Output: PROBING_RESULTS	▹ Probing results
6:	$Probe \leftarrow InitializeProbe()$	⊳ Initialize probe
7:	for code \in TRAINING_DATA do	
8:	$DCU \leftarrow ExtractDCU(code)$	▶ Extract DCU tuple
9:	model_embeddings ← MODEL(code)	Get model embeddings
0:	$Predicted_DCU \leftarrow Probe(model_embeddings)$	⊳ Probe model
1:	accuracy_d, accuracy_c, accuracy_u \leftarrow Compare(DCU, Predicted_DCU)	 Compare predictions
2:	$PROBING_RESULTS \leftarrow PROBING_RESULTS \cup \{accuracy_d, accuracy_c, accuracy_u\}$	Store results
3:	end for	
1 :	return PROBING_RESULTS	
5: ei	nd procedure	

Probing Approach

- Models under study are trained on AST/CFG.
- Models under study are not large.
- So we annotate the AST/CFG level by level, from left to right.
- We then create a mapping from the • annotated AST/CFG which severely reduces its size.
- Our mapping is bi-directional. AST/CFG can • be re-constructed from the mapping.
- We represent the mapping with a (d, c, u) tuple.





Predicting the < d, c,u > tuple from the representations extracted from the hidden layers of the model, given a code snippet as input, indicates that the model is capable of representing the syntax of the programming language in its latent space 47

Models Analyzed

We study 4 models, across two different tasks.

- Code Clone Detection (CCD):
 - AST-NN (Encoder/Decoder)
 - FuncGNN (Graph Neural Network)
- Code summarization and comment generation:
 - Summarization-TF (Seq2Seq)
 - CodeSumDRL (Encoder/Decoder with Attention)
- Each of the models works on AST/CFG extracted from code.
- Each model has a different popular architecture.

RQ1 - Can models retain syntax in their latent space?

Result of DeepCodeProbe's accuracy on recovering Syntactic Information

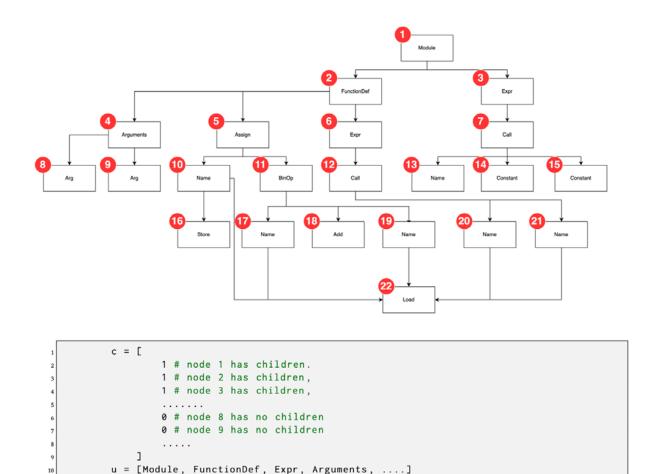
Model	Task	Programming Language	Accuracy-D(%)	Accuracy-C(%)	Accuracy-U(%)
AST-NN	CCD	С	8.65	8.63	8.65
		Java	8.33	8.09	8.65
FuncGNN	CCD	Java	43.36	98.51	39.26
SummarizationTF	Code Summarization	Java	13.83	14.79	14.79
CodeSumDRL	Code Summarization	Python	41.60	33.92	28.08

- Our probe shows that FuncGNN focuses on the connections between nodes in the CFG to detect clones.
- None of the models under study are capable of representing the full syntax of the programming language in their latent space

RQ2 - If not the syntax, then what are the models learning?

Probing for proxies

- Instead of looking for complete syntax information, we probe for more general information.
- Such information cannot be used to reconstruct the AST but it is extracted from the AST nonetheless.
- Instead of constructing a (d, c, u) tuple, we construct a (c, u) tuple:
 - C: whether the node has any children (it is connected to another node or not)
 - U: the general label of a node (instead of the fine-grained label we were using)



Listing 2. Generated $\langle c, u \rangle$ tuple for the AST in Figure 2

RQ2 - If not the syntax, then what are the models learning?

Result of DeepCodeProbe's accuracy on recovering Syntactic Information

Model	Task	Programming Language	Accuracy-C(%)	Accuracy-U(%)
AST-NN	CCD	С	99.17	62.11
	CCD	Java	97.50	61.25
SummarizationTF	Code Summarization	Python	73.64	60.97
CodeSumDRL	Code Summarization	Python	43.21	32.03

- We observe **significant increase in syntactic information** recovered from the models
- Therefore, the models DO retain syntactic information from their training data.
- Even though it is not the complete syntax, the models learn abstracts of the syntax of the programming language.
- So, for software maintenance tasks, we may not need large models.
- We do not need the models to learn the entire syntax of the programming language.

Lessons Learned

Our probing shows that using AST of codes for training small models is beneficial:

- Even though the models do not explicitly learn the syntax, they learn an abstraction from it.
- Therefore, using representations that explicitly encode the syntax of code can result in models that are smaller, less resource intensive and capable.

Statement level vs word level tokenization:

- Except for FuncGNN, each model uses some form word level tokenization for encoding information from the ASTs.
- FuncGNN shows that **statement level tokenization can be more useful** in pushing the model to focus on syntactic information.

Code clones are useful in testing the model outside of its trained task:

• As code clones are codes that are similar to each other to varying degrees, regardless of the task the model is trained for, **it should display similar performance and encoding for similar codes.**

Lessons Learned

Efficacy of Syntactical Representations: Models don't need to fully learn syntax to perform well on software maintenance tasks.

- Models can learn syntax abstractions from syntactically valid code representations.
- Smaller, effective models can be trained using artifacts from code.
- Benefits include reduced model size and improved efficiency without sacrificing performance.

Tailoring Data Representations:

- AST-NN: Uses smaller sub-trees and Word2Vec for compact, effective code clone detection.
 FuncGNN: Statement-level tokenization in CFGs for detailed representation.
- SummarizationTF & CodeSumDRL: Treat code summarization as translation using ASTs for efficient performance.

Recommendation: Use syntactic representations (AST/CFG) for training models on code.

Lessons Learned

Enhancing Model Reliability:

Interpretability:

- Probing reveals model decision-making processes.
- Helps identify errors and refine models.
- Smaller models (RNNs, encoder-decoder, seq2seq) are computationally efficient and interpretable.

Contrast with LLMs

- LLMs are resource-intensive, prone to hallucinations, and lack interpretability.
- Smaller models offer reliability and efficiency, making them suitable for software maintenance tasks.

We are entering in an Era of Al-assisted Software Engineering

Chain of Targeted Verification

S

Reliability of Code G

1 Bug patterns in LLN

def match_pubdate(no

matched_pubdate :

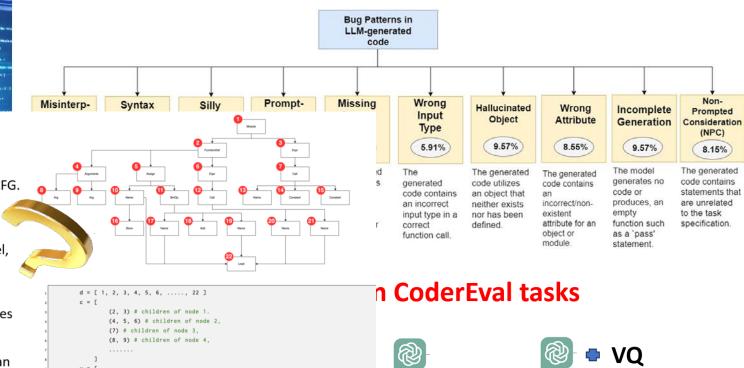
pubdate = get_el if matched_pubd matched_pubdate firs

matched_pub return matched_pub



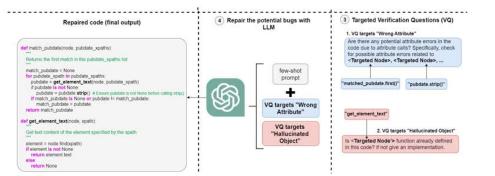
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	(2, 3) # children of node 1.		
	(4, 5, 6) # children of node 2,		
	(7) # children of node 3,		
	<pre>(8, 9) # children of node 4,</pre>		
] u = [
	1 # Label of the ''Module'' node according to the model under study,		
	54, # Label of the ''FunctionDef'' node according to the model under study,	10.03 %	
	32, # Label of the ''Expr'' node according to the model under study,		
1			
		17.3 %	

Predicting the < d, $c_u >$ tuple from the representations extracted from the hidden layers of the model, given a code snippet a input, indicates that the model is capable of representing the syntax of the programming language in its latent space



den layers of the model, given a code snippet as				
ogr	ramming language in its latent space	⁴⁷ 15.13 %	4.175%	
	Other errors	25.54 %	22.03 %	

35.75 %

6.04 %

Verification questions improved the performance of LLMs ! 63